



TAGORE COLLEGE OF PHYSIOTHERAPY

Virtual Reality (VR) Workshop - 2025

DATE : 13th November, 2025

VENUE : Tagore college of physiotherapy 3rd floor smart classroom.

Final year students of batch 2022-2027 at Tagore college of physiotherapy engaged in an **immersive Virtual Reality (VR) learning session**, where wearable VR headsets and simulations were utilized to deliver interactive **therapeutic games** aimed at improving balance, coordination, motor control, and engagement in rehabilitation. The VR system leveraged visual feedback and task-oriented gaming activities to motivate patients, enhance neuro-motor learning, and support functional retraining in both musculoskeletal and neurological conditions. Through interactive session, students experienced how VR promotes patient engagement, provides controlled task-oriented exercises, and enables objective assessment of functional performance in both musculoskeletal and neurological conditions.



